

## AxSuite3

ActiveX/COM support library for FreeBASIC , Based on Jose Roca Code ActiveX/COM Programming.  
AxSuite3 : is an extension of AxSuite2

### **Disclaimer:**

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

### **Feature:**

- Automation/Native Dispatch Call (Axsuite )
- vTable Call for ActiveX/COM that has dual interface (much faster than Invoke call)
- Event Sink, for ActiveX/COM event generated programming

### **Requirement:**

- ATL.dll (or ATL71.dll) needed to host ActiveX Control and some utility functions
- FreeBASIC Compiler, IDE (FBEdit Custom Control included), tested on Win98/XP

### **AxPackage.zip:**

- AxSuite3.pdf : this document
  - AxSuite3.exe : Type Library Browser & code generator
  - Ax\_Lite.bi include file for AxSuite functions no static lib (all the functions are in the bi file)
- 
- source code for all the files to build yourself axsuite3.exe
  - sample code for MSCAL.OCX calendar control using : Com 2 syntaxes / vTable Call / invoke + events

### **Installation:**

- Copy include .bi file to ..\FreeBASIC\Inc
- Copy AtlCtl/Atl71Ctl.dll to ..\FBEdit if you use it
- Copy AxSuite3.exe to ..\FBEdit if you use it
- Copy Atl.dll or Atl71.dll to your Windows system

Nota: AxSuite3.exe can recreate all the needed files, if you have destroyed some

- In FBEdit: (optional)  
Option->Dialog Editor->Custom Control->Add->load : AtlCtl.dll and Atl71Ctl.dll  
Option->Tools Menu->Insert->Menu Item : AxSuite3 , command : AxSuite3.exe

get more samples

on AxSuite2 package in [http://www.freebasic.net/old\\_site/arch/upload/axsuite2pkg.zip](http://www.freebasic.net/old_site/arch/upload/axsuite2pkg.zip)  
or in that backup link <https://db.tt/ypQxvyYN>

Ax01: Calendar control with automation dispatch call and event (mscal.ocx)  
Directx8 : tutorial on directx8 with matrix programming– taken from DirectX4VB  
AxExcel : MS Excel COM programming with automation dispatch call and event.

## Command List - In Functional Order

### Sub AxInit(ByVal Host As Integer=False)

*Initialize AxSupport library*

Set Host to True for ActiveX control, set to False for non window control programming

Ex: AxInit(True)

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### Function AxCreate\_Object overload(strProgID1 AS string, strIID1 AS string = "") as any ptr

*Creating an COM Object by Program ID or Clsid (class Id) + IID (interface Id)*

StrProgID: Program ID or Clsid as string

strIID1: interface id as string

Ex: Objptr = AxCreateObject("Excel.Application")

or Objptr = AxCreateObject("{8E27C92B-1264-101C-8A2F-040224009C02}" , "{8E27C92C-1264-101C-8A2F-040224009C02}")

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### Function AxCreate\_Object overload( hwnd\_control as hwnd) as any ptr

*Creating an COM Object by hwnd of control (atlwin class)*

Ex: Objptr = AxCreateObject(hwin)

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### Sub AxRelease\_Object(byVal Objptr as any ptr)

*Release the created object*

---

### Function AxCreateControlLic (ByVal strProgID AS lpOLEStr, byval hWndControl AS hwnd, \_ byval strLicKey AS lpwstr) AS Long

*Creating Licensed ActiveXControl by Program ID and License key.*

Return AxScode

StrProgID: Program ID

HWnd: handle of control

StrLicKey: license key

Ex: MyScode as scode=AxCreateControlLic(MyProgID, getdlgitem(hwin,idc\_stc1), MyLicKey)

---

### function AxCreate\_Unreg(ByVal hDll As HMODULE, byval CLSIDS As string, byval IIDS As string, \_ ByVal hWndControl AS hwnd = 0) as any ptr

*Creating an unregistered COM Object by library adress, Clsid (class Id) + IID (interface Id) , optionally with hWndControl*

To use not registered COM components , interesting to avoid register control

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### Sub setObj(byval pxface as uinteger ptr,ByVal pThis as uinteger)

*Set native dispatch AxSupport style object address*

Pxface: pointer to native dispatch AxSupport style interface

PThis: Object address (returned by AtlAxGetDispatch or AxCreateObject)

Ex: SetObj @MyInterface, punk

---

### Sub setVObj(byval pxface as uinteger ptr,ByVal vThis as variant)

*Set AxSupport style interface object address*

Pxface: pointer to AxSupport style interface vThis:

Variant Dispatch (returned by object)

Ex: SetVObj @MyInterface, vRet

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### Function ToBSTR(cnv\_string As String) As BSTR

*Convert string to BSTR, mostly used by ActiveX/COM*

Ex: MyBSTR as BSTR=ToBSTR("Test String")

Note: Free allocated BSTR after used to prevent memory leak  
with defined macro : [Ax\\_FreeStr\(bstr\)](#)

*complementary function from BSTR to string*

### Function FromBSTR(ByVal szW As BSTR) As String

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### Function VariantS(ByRef v As variant)As String

*To get string value of Variant string (bstr)*

Ex: MyString as string=Variants(vString)

---

### Function VariantB(ByRef v As variant)As bstr

*To get bstr value of variant string (bstr)*

Ex: MyBSTR as bstr=Variantb(vString)

---

### Function VariantV(ByRef v As variant)As Double

*To get numeric value of variant numeric*

Ex: MyInteger as integer = Variantv(vNumeric)

---

### Function Vptr(Byval x As Any Type\*) As Variant Ptr

*Assign **any type**\* Variant ptr (use callocate to create the memory allocation)*

Ex:

Dim vVar As Variant

vVar=\*vptr(20) : vVar=\*vptr(20.5) : vVar=\*vptr("Hello there")

Note:

used when passing value as variant ptr to AxSupport sub or function

---

### VLet (As variant, x As Any Type\*) ! It is a macro using Vptr Functions

*Assign **any type**\* to variant*

Ex: Dim vVar As Variant : Vlet(vVar, 12.75) : Vlet(vVar, "Test String")

---

### Other useful macros

#define toVariant (x) x as **any type**

#define Ax\_FreeStr(bs) to free bstr

#define Kill\_Bstr(bs) to kill bstr

---

**\*any type**

(variant/string/byte/short/Integer/Longint/single/Double/BSTR/Ubyte/UInteger/Ulongint/Ushort/Ubyte)

## COM automation call functions

**Sub Ax\_Call (pThis As Ipdipatch,Byref Script As String,...)**  
*Automation dispatch for object Call* *ObjCall in AxSuite2*

**Sub Ax\_Put (pThis As Ipdipatch,Byref Script As String,...)**  
*Automation dispatch for object Put* *ObjPut in AxSuite2*

**Sub Ax\_Set (pThis As Ipdipatch,Byref Script As String,...)**  
*Automation dispatch for object set* *ObjSet in AxSuite2*

**Function Ax\_Get(pThis As Ipdipatch,Byref Script As String,...)As Variant Ptr**  
*Automation dispatch for object Get function* *ObjGet in AxSuite2*

pThis: object/dispatch address

Script: representation of (dot ) calling method(s), @ indicate number of passing parameter each method ,... :

variant ptr parameter(s) list, the sequence should follow script.

Ex: Ax\_Call xlwbks,"Item@1.\_OpenText@1",vptr(1),vptr("c:\xlapp\test.txt")  
Ax\_Putxlapp,"Visible@1",vptr(TRUE)  
Ax\_Set msdatgrid,"DataSource@1",vptr(rsdisp)  
s as string=variants(\*Ax\_Get(wbk,"worksheets.Item@1.name",vptr(1)))

### Useful extended macros

**Ax\_GetStr(pThis As Ipdipatch,Byref Script As String,...)As string**  
**Ax\_GetVal(pThis As Ipdipatch,Byref Script As String,...)As double**  
**Ax\_GetBstr(pThis As Ipdipatch,Byref Script As String,...)As Bstr**  
**Ax\_GetObj(pThis As Ipdipatch,Byref Script As String,...)As Ipdipatch**

---

## Dispatch functions

**Sub AxCall (ByRef pmember as tmember,...)**  
*Native dispatch for object Call and Property put/set method*  
pMember: Axsupport Interface style member  
,... : variant ptr parameter(s) list  
Ex:  
Vlet ( vVar , bgr(255,64,127))  
AxCall MyInterface.putFontColor, @vVar

**Function AxGet (ByRef pmember as tmember,...)as variant**  
*Native dispatch for Function and property get method*  
pMember : Axsupport Interface style member  
,... : variant ptr parameter(s) list , return value as variant  
Ex:  
VLet (vIndex,1)  
FontColoras integer = variantv(AxGet(MyInterface.GetFontColor,@vIndex))

---

## vTable method call

**Obj->lpVtbl->Method(Obj,...) RetValue=Obj->lpVtbl->Method(Obj,...)**  
*Start from AxSuite2, vTable call and generated code will use C vTable call syntax.*  
Ex:  
Scode = dx->lpVtbl->Direct3DCreate(dx,@d3d) 'get Direct3D Interface, returning scode  
d3d->lpVtbl->GetAdapterDisplayMode(d3d,D3DADAPTER\_DEFAULT,@DispMode)

### simplified macro :

**Ax\_Vt( Obj,Method, ...)** like Ax\_Vt(pVTI,getcOptions ,@pVTI2)

## Control Window Functions/subs

**FUNCTION AxWinFull**(byVal h\_parent as hwnd, name1 as string, progid as string, \_  
x as integer, y as integer, w as integer, h as integer, \_  
style as integer = WS\_visible or WS\_OVERLAPPEDWINDOW, \_exstyle as integer = 0) as hwnd

*Create normal window to hold an activeX control*

**FUNCTION AxWinTool**(byVal h\_parent as hwnd, name1 as string, progid as string, \_  
x as integer, y as integer, w as integer, h as integer, \_  
style as integer = WS\_visible, exstyle as integer = WS\_EX\_TOOLWINDOW ) as hwnd

*Create tool window to hold an activeX control*

**FUNCTION AxWinChild**(byVal h\_parent as hwnd, name1 as string, progid as string, \_  
x as integer, y as integer, w as integer, h as integer, \_  
style as integer = WS\_visible or WS\_child or WS\_border, exstyle as integer = 0 ) as hwnd

*Create child window to hold an activeX control*

h\_parent : hwnd of parent window ; name1 : name of the window ; progid : progID or registered control  
x ; y ; w ; h for position x,y , w for width and h for height of the window

---

**Sub AxWinKill**(byVal h\_Control as hwnd)

*Destroy control window*

**Sub AxWinHide**(byVal h\_Control as hwnd, byVal h\_Parent as hwnd = 0)

*Hide control window and refresh parent window*

**Sub AxWinShow**(byVal h\_Control as hwnd, byVal h\_Parent as hwnd = 0)

*Show control window and refresh parent window*

---

**FUNCTION AxWinUnreg**(byVal h\_parent as hwnd, \_  
x as integer, y as integer, w as integer, h as integer, \_  
style as integer = WS\_visible or WS\_child or WS\_border, exstyle as integer = 0) as hwnd

*Create Window container for hosting non registered window control*

h\_parent : hwnd of parent window  
x ; y ; w ; h for position x,y , w for width and h for height of the window

---

## A. Using Automation Dispatch

### Must have headers:

```
#include Once "windows.bi"
#include Once "Ax_Lite.bi"      'no static lib
```

```
AxInit(True)  'ax global COM initialization  True if Atl control , else False
```

```
'=====
' if needed use  AxControlChild or AxControlTool to create the control on form
and use the progid to create the window
'=====
```

```
Dim Shared As any ptr    Obj_Ptr    ' object Ptr
Dim Shared As Dword      Obj_Event  ' cookie for object events
```

```
Declare Sub Call_Set()
```

```
' The events can be connected .....
```

```
Declare Function DCalendarEvents_Events_Connect(ByVal As IConnectionPointContainer Ptr,ByRef As dword) AS Dword
```

```
Declare Function DCalendarEvents_Events_Disconnect(ByVal As IConnectionPointContainer ptr, ByVal As dword) AS Long
```

```
Sub Call_Init(ByVal hWin As hWnd)' be called from initialization of the control form
```

```
    Obj_Ptr = AxCreate_Object (hwin )                                'get object control address
```

```
    ' The events are now connected .....
```

```
    DCalendarEvents_Events_Connect(cast( any ptr ,Obj_Ptr),Obj_Event)    'connect object with its event
```

```
    Call_Set()                                                        'initial settings if you want some
```

```
End Sub
```

```
Sub Call_OnClose()
```

```
' normally be called from close form command
```

```
    ' The events are now disconnected .....
```

```
    DCalendarEvents_Events_Disconnect(cast(any ptr ,Obj_Ptr),Obj_Event)    'disconnect event from object
```

```
    AxRelease_Object(Obj_Ptr)    'release object
```

```
    'AxStop()                                'only one by project, better on the WM_close of last Form
```

```
End Sub
```

```
Sub Call_Set()
```

```
'initial settings here
```

```
    'ex put/ get /call values
```

```
    'change Calendar Title font
```

```
    Ax_Put cal,"TitleFont.Name@1",vptr("Arial")
```

```
    Ax_Put cal,"TitleFont.Size@1",vptr(12)
```

```
    Ax_Put cal,"TitleFont.bold@1",vptr(TRUE)
```

```
    Ax_Put cal,"TitleFont.italic@1",vptr(true)
```

```
End Sub
```

```
'=====
```

## **B. Using Native vTable**

### **Must have headers:**

```
#include Once "windows.bi"
#include Once "Ax_Lite.bi"          'no static lib

#include Once "mscal_vTable.bi"     'vTable generated file

AxInit(True) 'ax global COM initialization True if Atl control , else False

'=====
'remind control form : Classname = AtlAxWin          ProgID = MSCAL.Calendar
' if needed use AxControlChild or AxControlTool to create the control on form
'=====
Dim Shared As any ptr    Obj_Ptr    ' object Ptr
Dim Shared As Dword     Obj_Event   ' cookie for object events

Dim Shared As ICalendar_Ptr    pVTI    ' vTable type ptr

Declare Sub Call_Set()

' The events can be connected .....
Declare Function DCalendarEvents_Events_Connect(ByVal As IConnectionPointContainer Ptr,ByRef As dword) AS Dword
Declare Function DCalendarEvents_Events_Disconnect(ByVal As IConnectionPointContainer ptr, ByVal As dword) AS Long
Sub Call_Init(ByVal hWin As hWnd)' be called from initialization of the control form
    Obj_Ptr = AxCreate_Object (hwin )                                'get object control address

    pVTI = Obj_Ptr                                'assign object to vTable type
    ' or pVTI= Create_ICalendar()                  ' to assign object directly to interface vTable

    ' The events are now connected .....
    DCalendarEvents_Events_Connect(cast( any ptr ,Obj_Ptr),Obj_Event)    'connect object with its event
    Call_Set()                    'initial settings if you want some
End Sub
Sub Call_OnClose()                ' normally be called from close form command
    ' The events are now disconnected .....
    DCalendarEvents_Events_Disconnect(cast(any ptr ,Obj_Ptr),Obj_Event)    'disconnect event from object
    AxRelease_Object(Obj_Ptr)    'release object
    'AxStop()                    'only one by project, better on the WM_close of last Form
End Sub
Sub Call_Set()                    'initial settings here
    'ex put/ get /call values
    'put date
    pVTI->lpvtbl->putDay( pVTI , 14 )    ' or Ax_Vt (pVTI,putDay,14)
    pVTI->lpvtbl->putMonth( pVTI , 12 )    ' or Ax_Vt (pVTI,Month,12)
    pVTI->lpvtbl->putYear( pVTI , 2014 )    ' or Ax_Vt (pVTI,putYear,2014)
End Sub
'=====
```

## C. Using Native Dispatch

### Must have headers:

```
#include Once "windows.bi"
#include Once "Ax_Lite.bi"          'no static lib

#include Once "mscal_Invoke.bi"     'AxSuite generated invoke call

AxInit(True) 'ax global COM initialization True if Atl control , else False
'=====
'remind control form : Classname = AtlAxWin          ProgID = MSCAL.Calendar
' if needed use AxControlChild or AxControlTool to create the control on form
'=====
Dim Shared As any ptr    Obj_Ptr    ' object Ptr
Dim Shared As Dword     Obj_Event   ' cookie for object events

Dim Shared As ICalendar    Obj_Dispatch 'calendar dispatch object

Declare Sub Call_Set()

' The events can be connected .....
Declare Function DCalendarEvents_Events_Connect(ByVal As IConnectionPointContainer Ptr,ByRef As dword) AS Dword
Declare Function DCalendarEvents_Events_Disconnect(ByVal As IConnectionPointContainer ptr, ByVal As dword) AS Long
Sub Call_Init(ByVal hWin As hWnd)' be called from initialization of the control form
    Obj_Ptr = AxCreate_Object(hwin )                'get object control address

    SetObj ( @Obj_Dispatch , Obj_Ptr )              'set Cal object to Calendar address

    ' The events are now connected .....
    DCalendarEvents_Events_Connect(cast( any ptr ,Obj_Ptr),Obj_Event)    'connect object with its event
    Call_Set()                    'initial settings if you want some
End Sub
Sub Call_OnClose()                ' normally be called from close form command
    ' The events are now disconnected .....
    DCalendarEvents_Events_Disconnect(cast(any ptr ,Obj_Ptr),Obj_Event)    'disconnect event from object
    AxRelease_Object(Obj_Ptr)    'release object
    'AxStop()                    'only one by project, better on the WM_close of last Form
End Sub
Sub Call_Set()                    'initial settings here
    'ex put/ get /call values
    'put date
    axcall Obj_Dispatch.putDay , vptr(06)
    axcall Obj_Dispatch.putMonth , vptr(05)
    axcall Obj_Dispatch.putYear , vptr(1985)
End Sub
'=====
```